



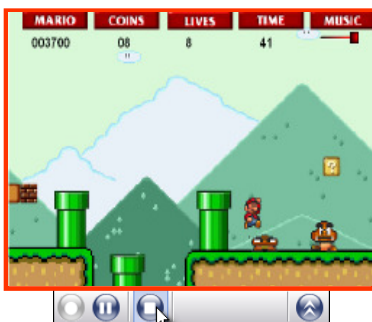
ALLCapture™ 3.0



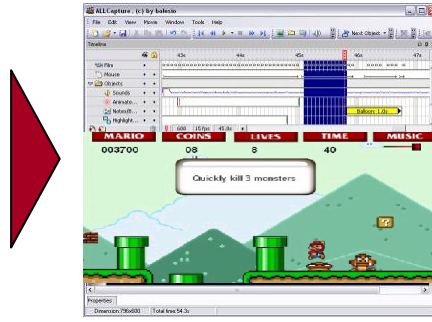
ALLCapture™ - new generation of video recording - Professional Game and Screen Capturing -

Reutlingen, Germany. Within only two years, balesio's ALLCapture has grown to be one of the fastest selling full-motion screen recorders in the market. In addition to all games' scenes, ALLCapture records any screen activity, also live video chats and allows editing the capture and creates internet ready videos, presentations and tutorials!

From capturing to the finished video in **3** steps:



1 CAPTURE SCREEN



2 EDIT VIDEO



3 EXPORT & PUBLISH

ALLCapture lets you customize your capture, for instance frame rates or multiple screens. You can record sound and voice over during game capture. Also, you can re-record, add multiple sound layers for a more complete experience. The software offers a wide range of editing possibilities, including highlight, zoom, animation, image import and special effects. The intuitive timeline makes the editing process spectacularly easy. Videos can be exported to popular Internet formats, including Flash and MPEG, for further upload to iPods or platforms such as YouTube, GameVee, 1UP etc.

Get more out of your captures. Turn them into funny online tutorials or professional commented walkthroughs and share the videos with you game community.

ALLCapture runs on Windows 98, ME, 2000, XP, 2003 and is fully compatible with Windows Vista. Further minimum system requirements: CPU with 1.2GHz, 50MB available hard-disk space, 256MB RAM, SVGA graphic card.

A free trial version is available at www.ALLCapture.com/eng/download.php

Contact **Jay Green** for further information, queries or full evaluation versions (NFR)

For a full list of editing features, please consult our webpage: www.ALLCapture.com

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