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Bus-Simulator 16

Become a successful bus operator with astragon and MAN!

German game publisher astragon and the Austrian developer team stillalive studios are happy to announce a real highlight for all simulation fans today: Their upcoming game ***Bus Simulator 16*** will offer players not only the opportunity to drive buses licensed by the popular German maker MAN, but also the chance to slip into the role of an ambitious bus operator, who tackles the challenge of managing the whole bus schedule of one gigantic German city!

In his role as a bus operator the player will not only be able to drive his very own urban buses, he will also be expected to draw up detailed schedules and to make sure that his passengers reach their destinations always safe and sound. Thanks to an integrated reputation system, this means much more than simple punctuality. Just as their real life counterparts, virtual bus drivers need not only to master the controls of their vehicle and to follow the traffic rules and their schedule, but also to communicate with their passengers, sell tickets and handle the different moods of the commuters. The better a player copes with these challenges, the better his reputation will be, which in turn influences the popularity of the bus routes operated by him. Good management will also of course mean financial success and even more and better buses for the player's company.

A real highlight of ***Bus Simulator 16***, are of course the two original licensed buses by MAN, which have been faithfully reproduced based on the models of the popular German truck and bus manufacturer. Creative minds will also be pleased to hear of the possibility to personalize their company and vehicles. Team workers will find lots of like-minded colleagues in the extensive multiplayer mode of the game.

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Bus Simulator 16 will be available in retail and as download for PC and Mac OS in winter 2015. For more information about the game and its development, please visit us on facebook: <https://www.facebook.com/BusSimulatorGame>



About astragon

astragon Software GmbH, founded in Hagen/Germany in 2000, has made a name for itself mainly with the production and distribution of sophisticated simulation games for PC and – with games such as the Farming Simulator franchise and the Construction Simulation series in its portfolio – has for years successfully defended its position among the leading businesses for this market segment within the German-speaking region. Additionally to simulation games, the publisher, now situated in Moenchengladbach/Germany, is responsible for the exclusive retail distribution of high-quality casual games by well-known international publishers such as Big Fish Games. Apart from PC games, astragon is also releasing titles for Nintendo DS™, Nintendo 3DS™, PS3™, Xbox 360® and MAC®. After its first successful projects on mobile platforms, astragon is planning to release further games for iOS® and Android™ in the upcoming months. For more information please visit our homepage www.astragon.de, or follow us on [Facebook](#) or [Youtube](#).

About stillalive studios

stillalive studios is a young game development team founded in early 2010 in Innsbruck (Austria). Now that our game plans have become more and more serious, new international members from Switzerland, Germany, Italy, US, and Ecuador have joined us in our effort to develop fresh and innovative games for PCs, Macs, Browsers and Mobile Devices. For more information, please visit us at <http://stillalive-studios.com/>.

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